

Advances in Numerical Linear Algebra

6-8 July 2022

Adaptive Precision Solvers and Preconditioners

Theo Mary

Sorbonne Université, CNRS, LIP6

Slides available at <https://bit.ly/happyBirthdayNick>

Solution of $Ax = b$, A large and sparse:

- **Direct methods**

- Robust, black box solvers
- High time and memory cost for factorization of A

- **Iterative methods**

- Low time and memory per-iteration cost
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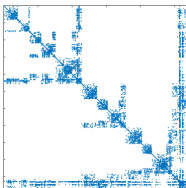
⇒ **Approximate factorizations...**

- as approximate fast direct methods, if
 - low accuracy is sufficient, or
 - matrix is structured (data sparsity)
- as high quality preconditioners otherwise

Dropping approximations (sparsification)

Dropping: replace with zero any value sufficiently small

$$|a_{ij}| \leq \epsilon \|A\| \Rightarrow a_{ij} \leftarrow 0$$

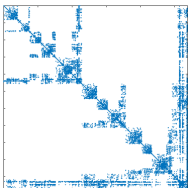


sparse A

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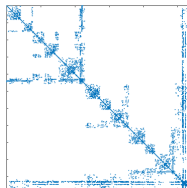
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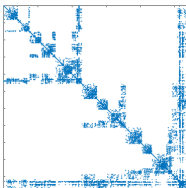


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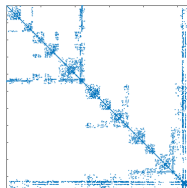
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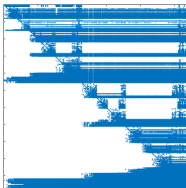


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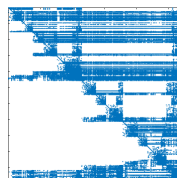


sparser A



LU factors

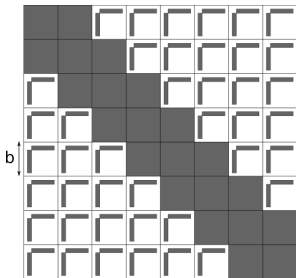
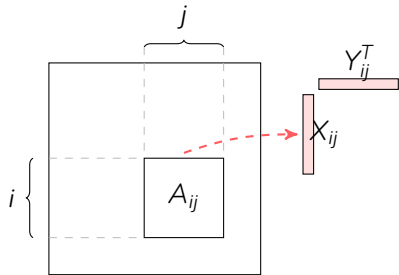
$\xrightarrow{\text{drop}}$



incomplete LU

Low-rank approximations (data sparsification)

Low-rank compression: given $A = U\Sigma V^T$, if we truncate singular vectors associated with $\sigma_i \leq \epsilon$, we obtain \tilde{A} such that $\|\tilde{A} - A\| \leq \epsilon$



Block Low Rank

Compress A_{ij} such that $\|\tilde{A}_{ij} - A_{ij}\| \leq \epsilon\|A\|$:

- If $\|A_{ij}\| \leq \epsilon\|A\| \Rightarrow A_{ij} \leftarrow 0$ (drop block)
- otherwise replace A_{ij} with $\tilde{A}_{ij} = X_{ij}Y_{ij}^T$

Common point: these methods only **deal in absolutes**: either we keep the data at full accuracy, or we discard it completely!

Evolution of the floating-point landscape

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		Number of bits			
		Signif. (t)	Exp.	Range	$u = 2^{-t}$
fp128	quadruple	113	15	$10^{\pm 4932}$	1×10^{-34}
fp64	double	53	11	$10^{\pm 308}$	1×10^{-16}
fp32	single	24	8	$10^{\pm 38}$	6×10^{-8}
fp16	half	11	5	$10^{\pm 5}$	5×10^{-4}
bfloat16		8	8	$10^{\pm 38}$	4×10^{-3}
fp8 (e4m3)	quarter	4	4	$10^{\pm 2}$	6×10^{-2}
fp8 (e5m2)		3	5	$10^{\pm 5}$	1×10^{-1}

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We need **a new paradigm** that uses **multiple, gradual levels of approximation**

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Mixed precision algorithms in numerical linear algebra

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Adaptive precision algorithms: an emerging subclass

- Anzt, Dongarra, Flegar, Higham, and Quintana-Orti, *Adaptive precision in block-Jacobi preconditioning for iterative sparse linear system solvers* (2019).
- Doucet, Ltaief, Gratadour, and Keyes, *Mixed-precision tomographic reconstructor computations on hardware accelerator* (2019).
- Ahmad, Sundar, and Hall, *Data-driven mixed precision sparse matrix vector multiplication for GPUs* (2019).
- Ooi, Iwashita, Fukaya, Ida, and Yokota, *Effect of mixed precision computing on H-matrix vector multiplication in BEM analysis* (2020).
- Diffenderfer, Osei-Kuffuor, and Menon, *QDOT: Quantized dot product kernel for approximate high-performance computing* (2021).
- Abdulah, Cao, Pei, Bosilca, Dongarra, Genton, Keyes, Ltaief, and Sun, *Accelerating geostatistical modeling and prediction with mixed-precision computations* (2022).

Adaptive precision algorithms

- Given an algorithm and a prescribed accuracy ϵ , employ the **minimal precision for each instruction**

⇒ **First of all, why should the precisions vary?**

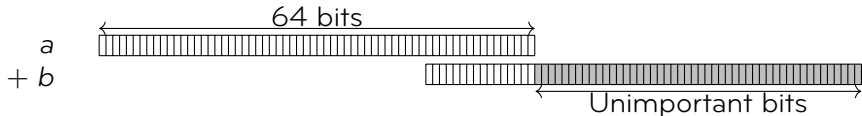
Adaptive precision algorithms

- Given an algorithm and a prescribed accuracy ϵ , employ the **minimal precision for each instruction**

⇒ **First of all, why should the precisions vary?**

- Because not all computations are equally “important”!

Example:



⇒ **Opportunity for mixed precision:** **adapt the precisions to the data at hand** by storing and computing “less important” (which usually means smaller) data in lower precision



Grailat, Jézéquel, M., Molina (2022)

- **Goal:** compute the SpMV $y = Ax$ with accuracy ϵ using q precisions $u_1 \leq \epsilon < u_2 < \dots < u_q$
- Split elements a_{ij} on each row i into q buckets B_{i1}, \dots, B_{iq} , where bucket B_{ik} uses precision u_k

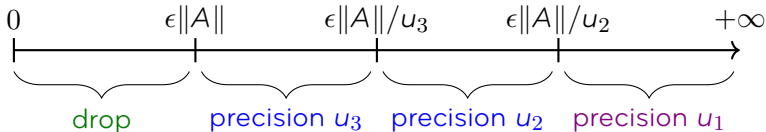
Adaptive precision SpMV



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- How should we build the buckets?

$$\begin{cases} |a_{ij}| \leq \epsilon \|A\| & \Rightarrow \text{drop} \\ |a_{ij}| \in [\epsilon \|A\|/u_{k+1}, \epsilon \|A\|/u_k) & \Rightarrow \text{place in } B_{ik} \\ |a_{ij}| > \epsilon \|A\|/u_2 & \Rightarrow \text{place in } B_{i1} \end{cases}$$



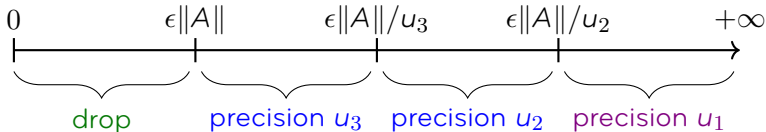
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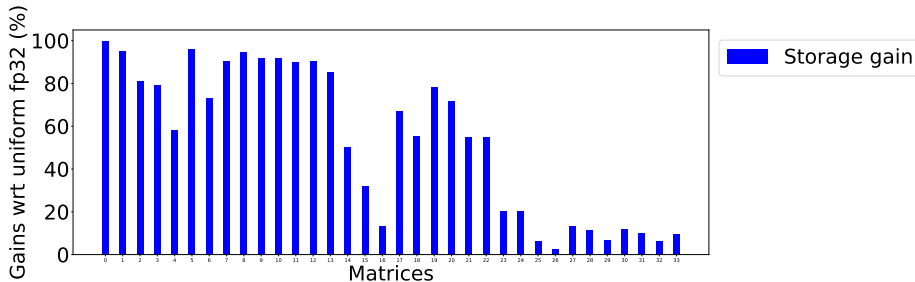
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- **Theorem:** the computed \hat{y} satisfies $\|\hat{y} - y\| \leq c\epsilon \|A\| \|x\|$

Adaptive precision SpMV

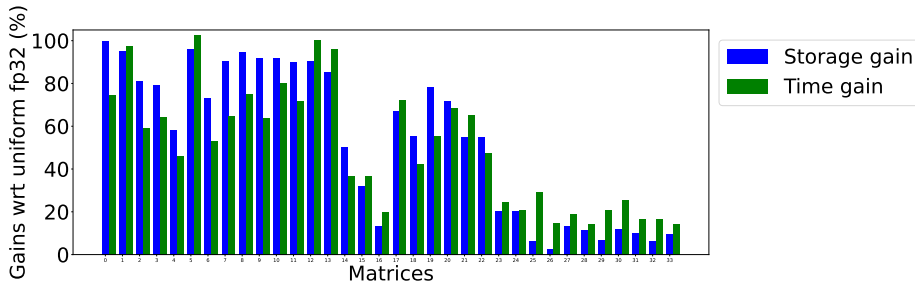
- 34 matrices from SuiteSparse of order 47k–11M
- Timings on 24-core computer



Up to **36×** storage reduction

Adaptive precision SpMV

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Up to **36x** storage reduction \Rightarrow up to **7x** time reduction

GMRES

```

 $r = b - Ax_0$ 
 $\beta = \|r\|_2$ 
 $q_1 = r/\beta$ 
for  $k = 1, 2, \dots$  do
   $y = Aq_k$ 
  for  $j = 1:k$  do
     $h_{jk} = q_j^T y$ 
     $y = y - h_{jk}q_j$ 
  end for
   $h_{k+1,k} = \|y\|_2$ 
   $q_{k+1} = y/h_{k+1,k}$ 
  Solve  $\min_{c_k} \|Hc_k - \beta e_1\|_2$ .
   $x_k = x_0 + Q_k c_k$ 
end for

```

GMRES-IR

```

for  $i = 1, 2, \dots$  do
   $r_i = b - Ax_{i-1}$ 
  Solve  $Ad_i = r_i$  by GMRES
   $x_i = x_{i-1} + d_i$ 
end for

```

GMRES

```

 $r = b - Ax_0$ 
 $\beta = \|r\|_2$ 
 $q_1 = r/\beta$ 
for  $k = 1, 2, \dots$  do
   $y = Aq_k \rightarrow \epsilon_{\text{low}}$ 
  for  $j = 1:k$  do
     $h_{jk} = q_j^T y$ 
     $y = y - h_{jk}q_j$ 
  end for
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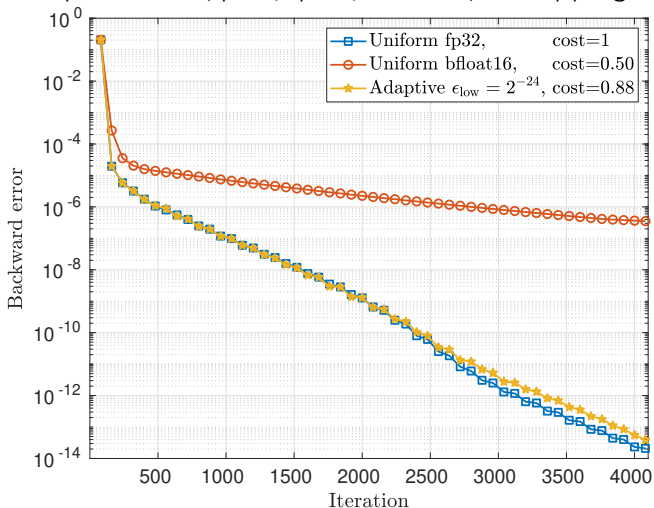
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for  $i = 1, 2, \dots$  do
   $r_i = b - Ax_{i-1} \rightarrow \epsilon_{\text{high}}$ 
  Solve  $Ad_i = r_i$  by GMRES
   $x_i = x_{i-1} + d_i$ 
end for

```

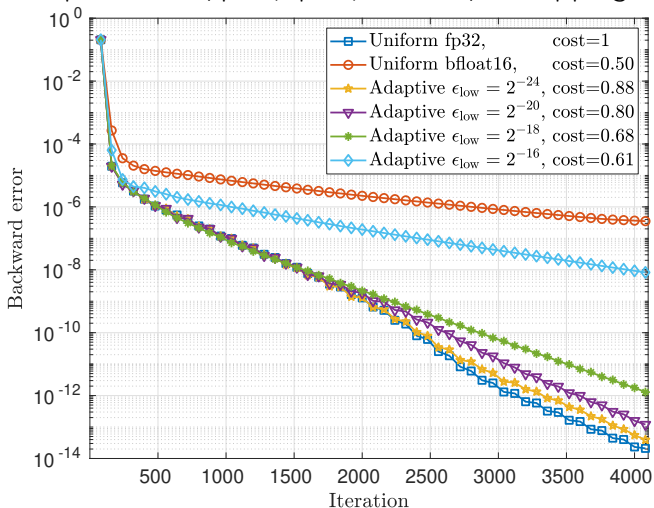
GMRES-based iterative refinement

ML_Laplace ($\epsilon_{\text{high}} = 2^{-53}$, restart = 80, Jacobi preconditioner)
3 precisions (fp64, fp32, bfloat16) + dropping



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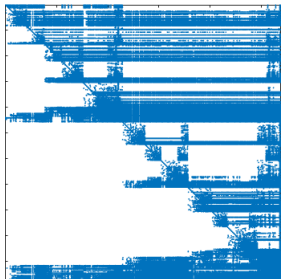
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$$\rightarrow \|A - LU\| \leq O(\epsilon) \|A\|$$

Adaptive precision ILU

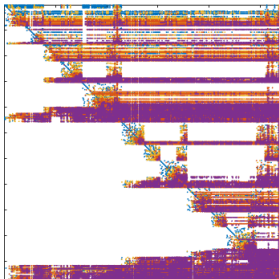


Incomplete LU

$$\epsilon = 4 \times 10^{-7}$$

$$\text{storage}(L + U) = 81k$$

$$\kappa(U^{-1}L^{-1}A) = 60$$



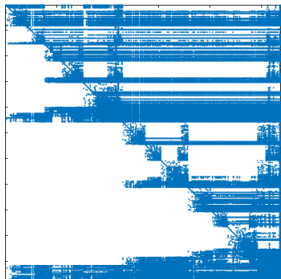
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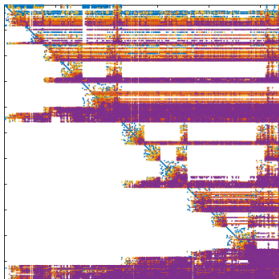


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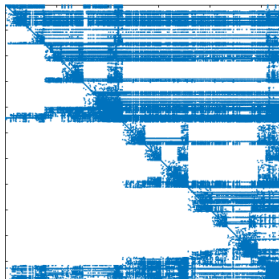


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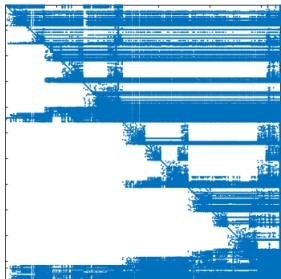
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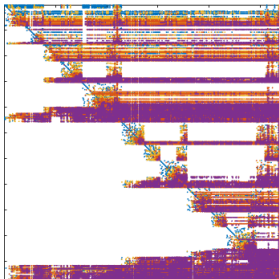


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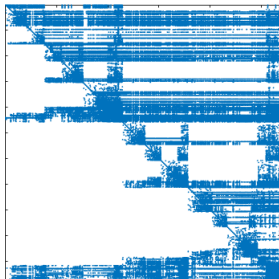


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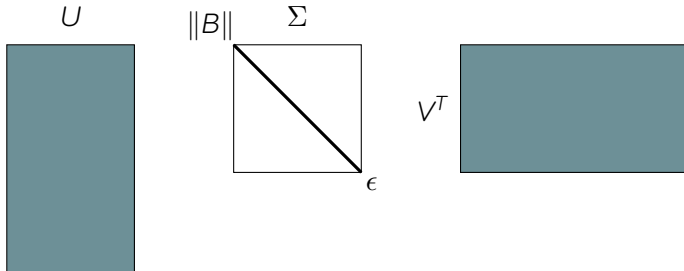
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Unlike SpMV, practical implementation seems challenging...
(future work)

Adaptive precision low rank compression



Amestoy, Boiteau, Buttari, Gerest, Jézéquel, L'Excellent, M. (2021)

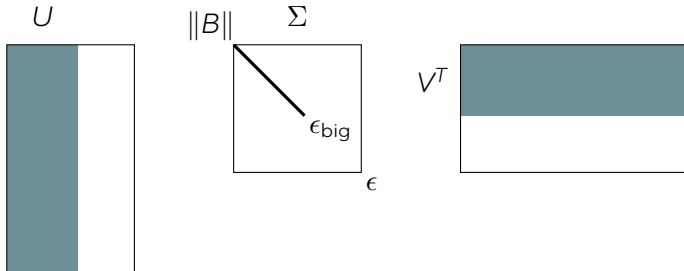


How to increase low-rank compression?

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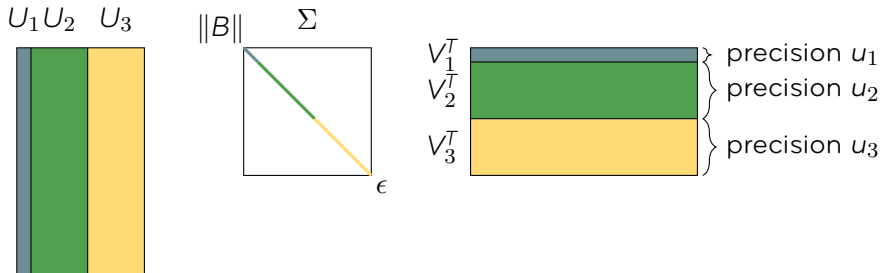
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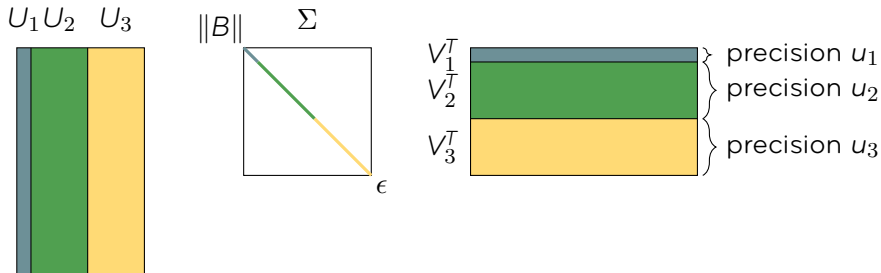
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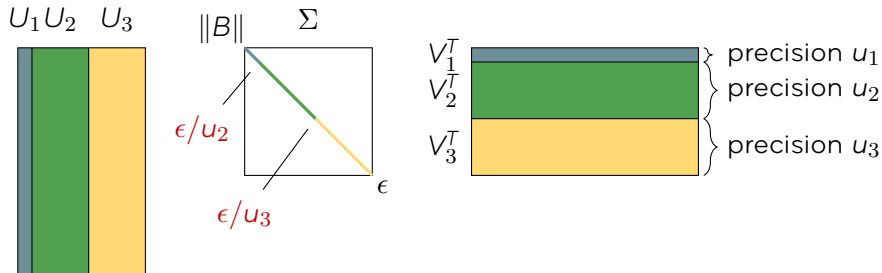
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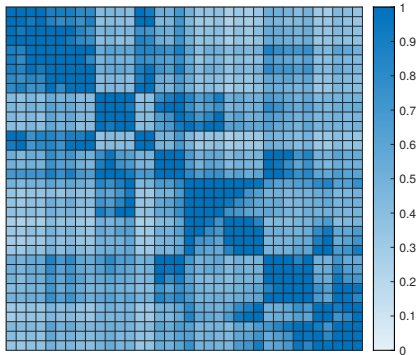
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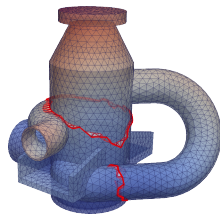
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Adaptive precision BLR compression



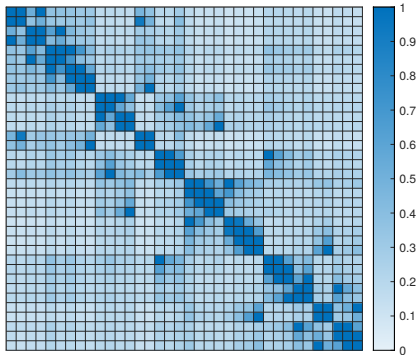
Normalized storage cost of each block

100% entries in fp64



Matrix perf009d
(RIS pump from EDF)

Adaptive precision BLR compression

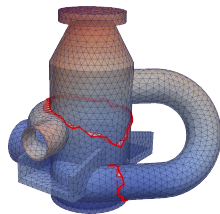


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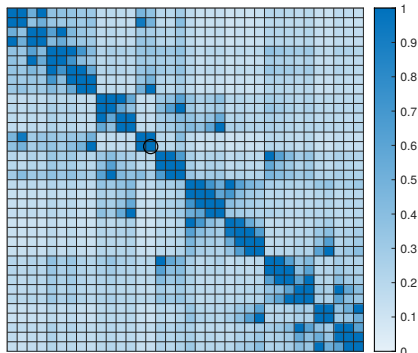
→ $\left\{ \begin{array}{l} 13\% \text{ in fp64} \\ 53\% \text{ in fp32} \\ 33\% \text{ in bfloat16} \end{array} \right.$

⇒ 2× storage reduction

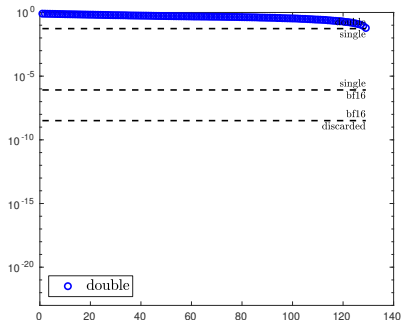


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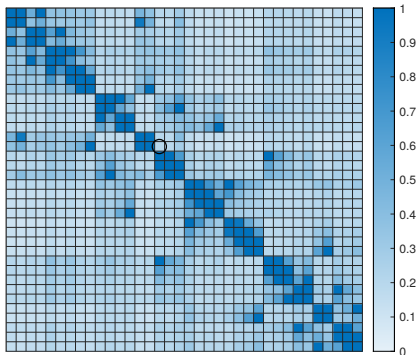
block (15,15)

100% entries in fp64

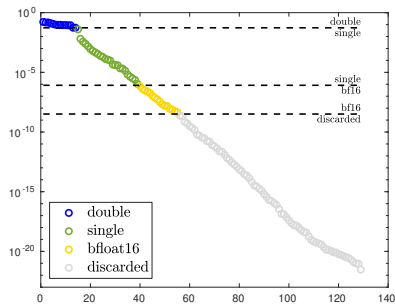
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Adaptive precision BLR compression



Normalized storage cost of each block



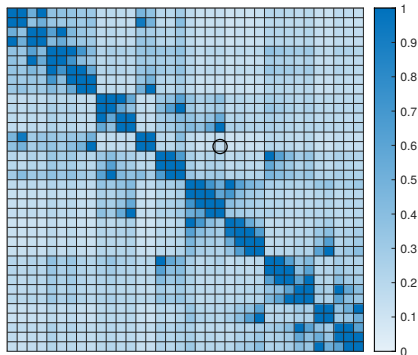
block (15,16)

100% entries in fp64

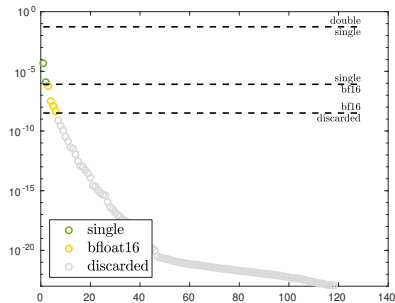
→ $\left\{ \begin{array}{l} 13\% \text{ in fp64} \\ 53\% \text{ in fp32} \\ 33\% \text{ in bfloat16} \end{array} \right.$

⇒ 2× storage reduction

Adaptive precision BLR compression



Normalized storage cost of each block



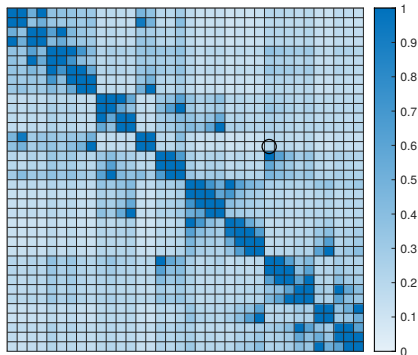
block (15,22)

100% entries in fp64

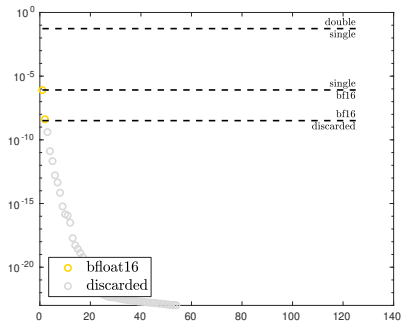
→ $\begin{cases} 13\% \text{ in fp64} \\ 53\% \text{ in fp32} \\ 33\% \text{ in bfloat16} \end{cases}$

⇒ 2× storage reduction

Adaptive precision BLR compression



Normalized storage cost of each block



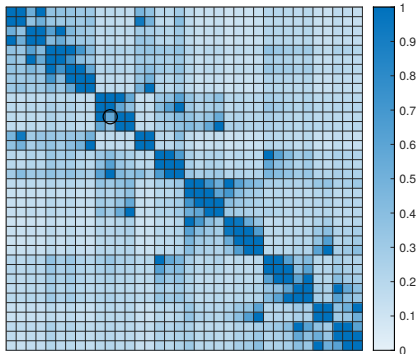
block (15,27)

100% entries in fp64

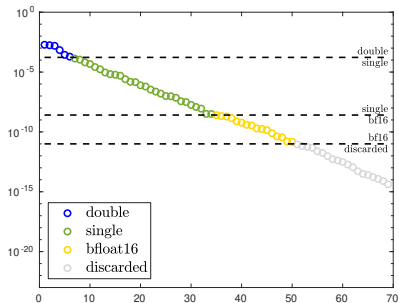
→ $\left\{ \begin{array}{l} 13\% \text{ in fp64} \\ 53\% \text{ in fp32} \\ 33\% \text{ in bfloat16} \end{array} \right.$

⇒ 2× storage reduction

Adaptive precision BLR compression



Normalized storage cost of each block



block (12,11)

100% entries in fp64

→ $\begin{cases} 13\% \text{ in fp64} \\ 53\% \text{ in fp32} \\ 33\% \text{ in bfloat16} \end{cases}$

⇒ 2× storage reduction

Adaptive precision BLR LU factorization

- Step k :

- Compute $L_{kk}U_{kk} = A_{kk}$

- Update

$$A_{ij} \leftarrow A_{ij} - (A_{ik}U_{kk}^{-1}) \times (L_{kk}^{-1}A_{kj})$$

- Stability of LU factorization:

$$\widehat{L}\widehat{U} = A + \Delta A$$

- **Standard LU** (Wilkinson) :

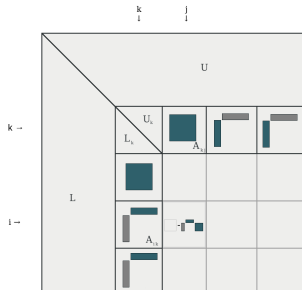
$$\|\Delta A\| \lesssim 3n^3 \rho_n u_1 \|A\|$$

- **BLR LU** (Higham & M.) :

$$\|\Delta A\| \lesssim (c_1 \epsilon + c_2 \rho_n u_1) \|A\|$$

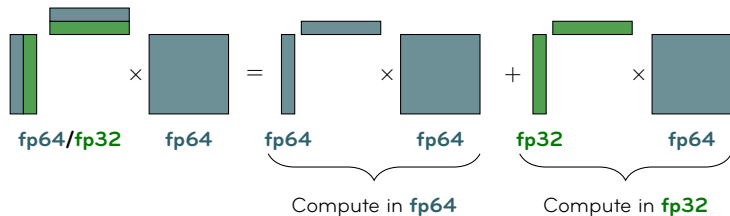
- **Adaptive prec. BLR LU** (this work) :

$$\|\Delta A\| \lesssim (c'_1 \epsilon + c'_2 \rho_n u_1) \|A\|$$

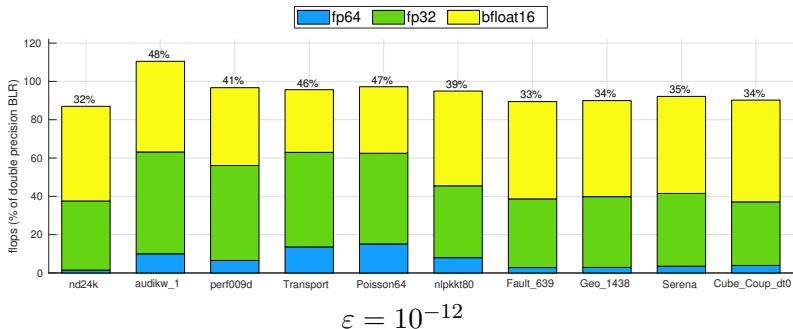


Error analysis determines which precision is needed for each flop

Example of kernel: LR \times matrix multiplication:

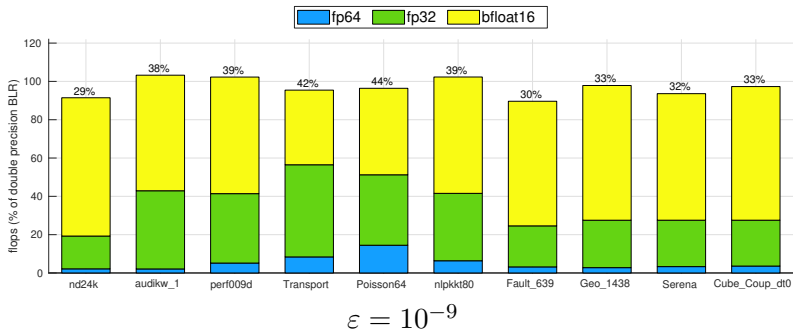


Adaptive precision BLR LU factorization



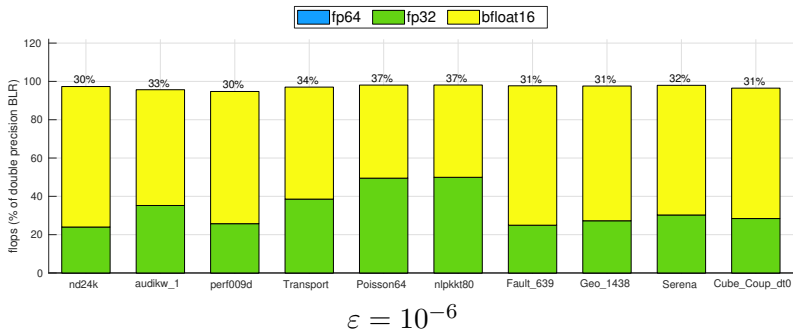
Top of the bars: cost w.r.t. fp64 BLR, assuming
 $1 \text{ flop}(\text{fp64}) = 2 \text{ flops}(\text{fp32}) = 4 \text{ flops}(\text{bfloat16})$

Adaptive precision BLR LU factorization



Top of the bars: cost w.r.t. fp64 BLR, assuming
 $1 \text{ flop}(\text{fp64}) = 2 \text{ flops}(\text{fp32}) = 4 \text{ flops}(\text{bfloat16})$

Adaptive precision BLR LU factorization



Top of the bars: cost w.r.t. fp64 BLR, assuming
 $1 \text{ flop}(\text{fp64}) = 2 \text{ flops}(\text{fp32}) = 4 \text{ flops}(\text{bfloat16})$

Take-home picture



*We now live in a multiprecision world,
we need to rethink our algorithms accordingly*

Slides at <https://bit.ly/happyBirthdayNick>

Check out our papers:

Adaptive SpMV: <https://bit.ly/adapt2022-SpMV>

Adaptive BLR: <https://bit.ly/adapt2022-BLR>

Thank you!