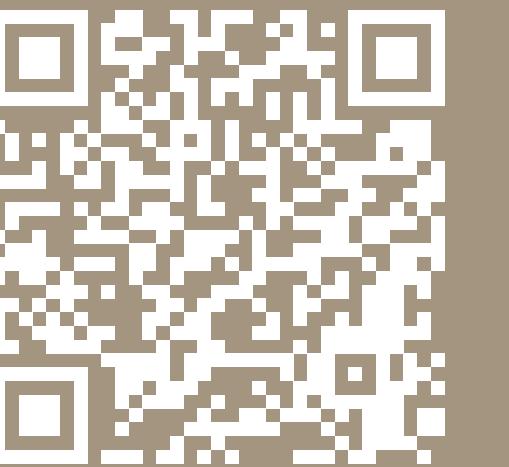


Adaptive Precision Sparse Matrix–Vector Product and its Application to Krylov Solvers

For more details:



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Today's floating-point landscape

	Bits	Signif. (t)	Exp.	Range	$u = 2^{-t}$
fp8-e4m3	4	3	$10^{\pm 2}$	1×10^{-1}	
fp8-e5m2	5	2	$10^{\pm 5}$	3×10^{-1}	
bfloat16	8	8	$10^{\pm 38}$	4×10^{-3}	
fp16	11	5	$10^{\pm 5}$	5×10^{-4}	
fp32	24	8	$10^{\pm 38}$	6×10^{-8}	
fp64	53	11	$10^{\pm 308}$	1×10^{-16}	
fp128	113	15	$10^{\pm 4932}$	1×10^{-34}	

- Low precision increasingly supported
- Great benefits:**
 - Reduced **storage**
 - Reduced **energy**
 - Increased **speed**
- Some limitations:**
 - Low accuracy (large u)
 - Narrow range

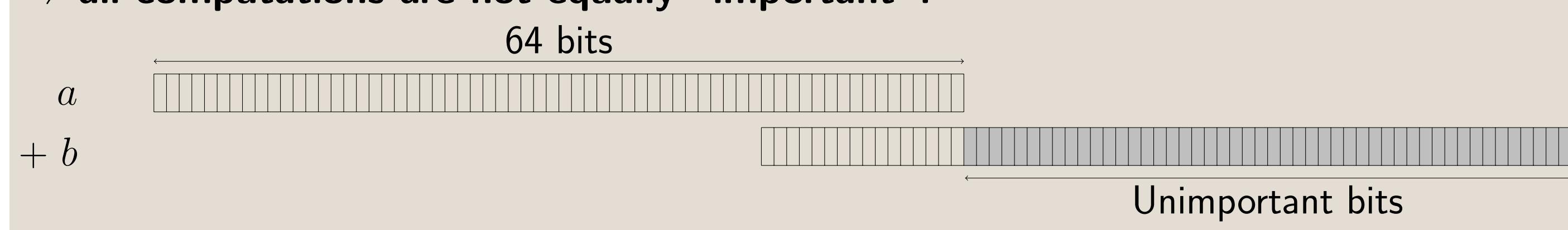
Mixed precision algorithms

Objectives:

- Performance benefits of low precisions
- Accuracy and stability of high precisions

Opportunity for mixed precision:

⇒ all computations are not equally “important”!



⇒ We can adapt the precisions to the data at hand

Uniform vs adaptive precision SpMV

$$A \in \mathbb{R}^{m \times n}, x \in \mathbb{R}^n$$

Uniform precision SpMV

```
for i = 1: m do
    yi = 0
    for j ∈ nnzi(A) do
        yi = yi + aijxj in precision ε
    end for
end for
```

$$|\hat{y}_i - y_i| \leq \#\text{nnz}_i(A)\varepsilon \sum_{j \in \text{nnz}_i(A)} |a_{ij}x_j|$$

Idea: For each row i of A , split the set of j -indices into q buckets B_{ik} and sum the corresponding elements a_{ij} in precision u_k

Adaptive precision SpMV

```
for i = 1: m do
    for k = 1: q do
        yi(k) = 0
        for j ∈ Bik do
            yi(k) ← yi(k) + aijxj in precision uk
        end for
    end for
    yi = ∑k=1q yi(k) in precision u1
end for
```

$$|\hat{y}_i^{(k)} - y_i^{(k)}| \leq \#B_{ik}u_k \sum_{j \in B_{ik}} |a_{ij}x_j|$$

Theorem 1: Adaptive SpMV error bound

Given an accuracy target ϵ the buckets B_{ik} must be built as

$$B_{ik} = \{j \in \text{nnz}_i(A) : |a_{ij}x_j| \in (\varepsilon\beta_i/u_{k+1}, \varepsilon\beta_i/u_k]\}$$

to get

$$|\hat{y}_i - y_i| \leq n_i\varepsilon\beta_i$$

with:

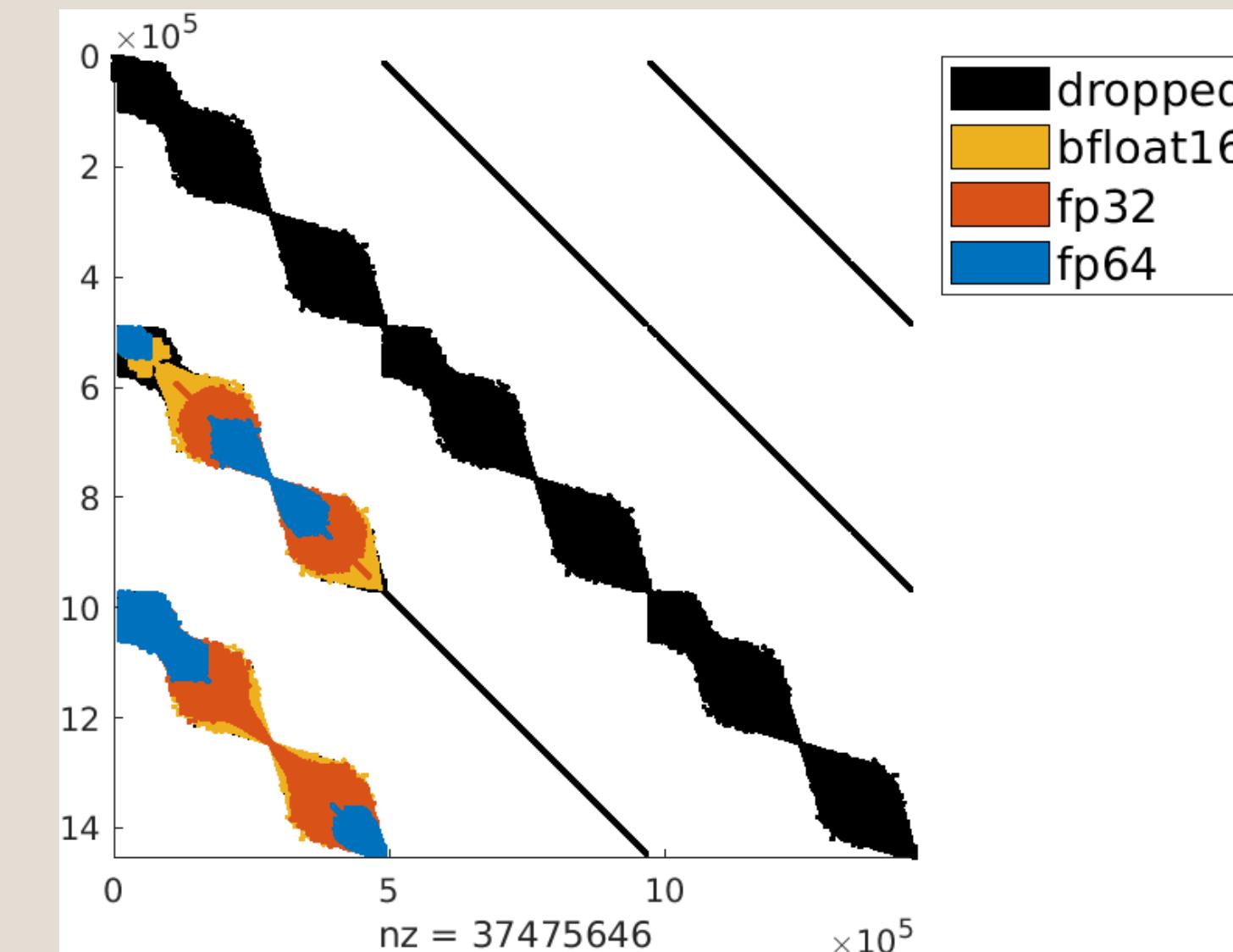
- $\beta_i = \sum_j |a_{ij}x_j|$ for componentwise (CW) error: $\forall i \quad |\hat{y}_i - y_i| \leq O(\epsilon) \sum_j |a_{ij}x_j|$
- $\beta_i = \|A\| \|x\|$ for normwise (NW) error: $\|\hat{y} - y\| \leq O(\epsilon) \|A\| \|x\|$

Experimental settings

- 34 matrices from SuiteSparse collection and industrial partners with at most 166M non-zeros.
- Machine: Intel Xeon E5-2690v3, 24 cores @2.60GHz, 193Go Memory
- Different accuracy targets
 - fp32
 - fp48
 - fp64
- Different sets of precision formats
 - 2 precisions: fp32, fp64
 - 3 precisions: bfloat16, fp32, fp64
 - 7 precisions: bfloat16, fp24, fp32, fp40, fp48, fp56, fp64

Emulated formats					
	Format	Signif. (t)	Exponent	Range	$u = 2^{-t}$
fp24	16	8	$10^{\pm 38}$	2×10^{-5}	
fp40	29	11	$10^{\pm 308}$	2×10^{-9}	
fp48	37	11	$10^{\pm 308}$	8×10^{-12}	
fp56	45	11	$10^{\pm 308}$	3×10^{-14}	

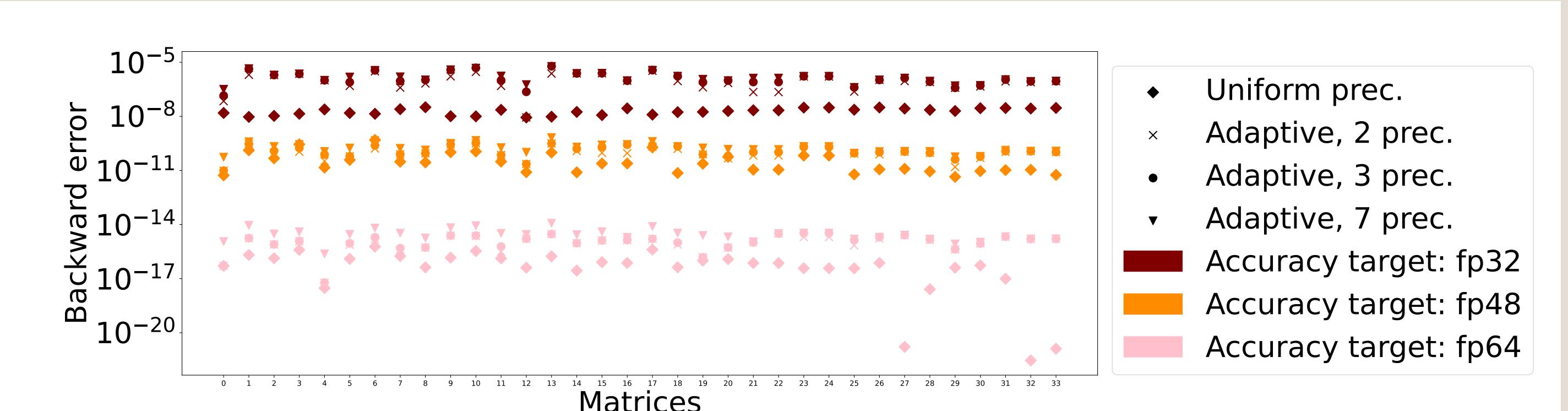
An example



Targeting an fp64 accuracy using precisions bfloat16, fp32 and fp64

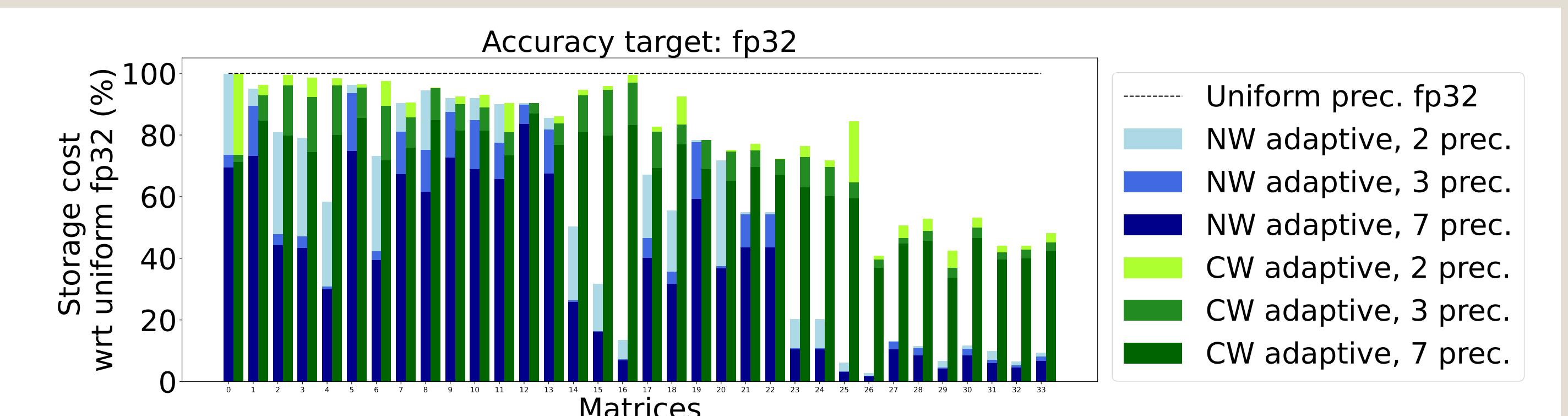
- 66% elements dropped
- 11% converted to bfloat16
- 12% converted to fp32
- only 11% stay in fp64

Measured error



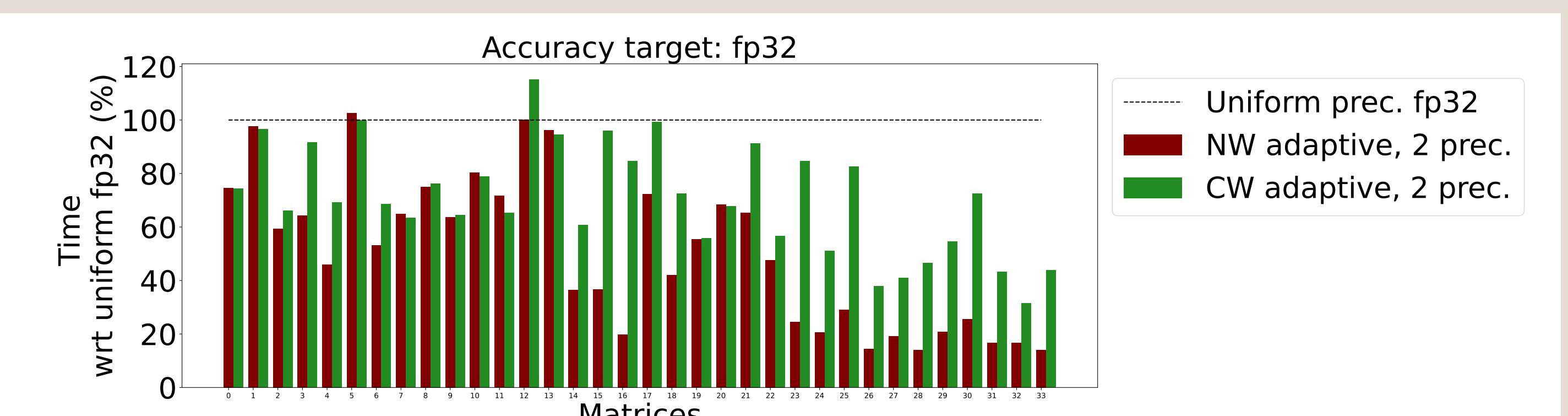
Adaptive methods achieve an **accuracy similar** to that of the uniform ones

Storage gains



Adaptive methods achieve **significant storage gains**, up to a factor 36×

Time gains



Storage gains translate into **time gains**, up to a factor 7×

Adaptive SpMV within GMRES

GMRES

```
r = b - Ax0
β = \|r\|2
q1 = r/β
for k = 1, 2, ... do
    y = Aqk
    for j = 1: k do
        hjk = qjTy
        y = y - hjkqj
    end for
    hk+1,k = \|y\|2
    qk+1 = y/hk+1,k
    Solve minck \|Hck - βe1\|2
    xk = x0 + Qkck
end for
```

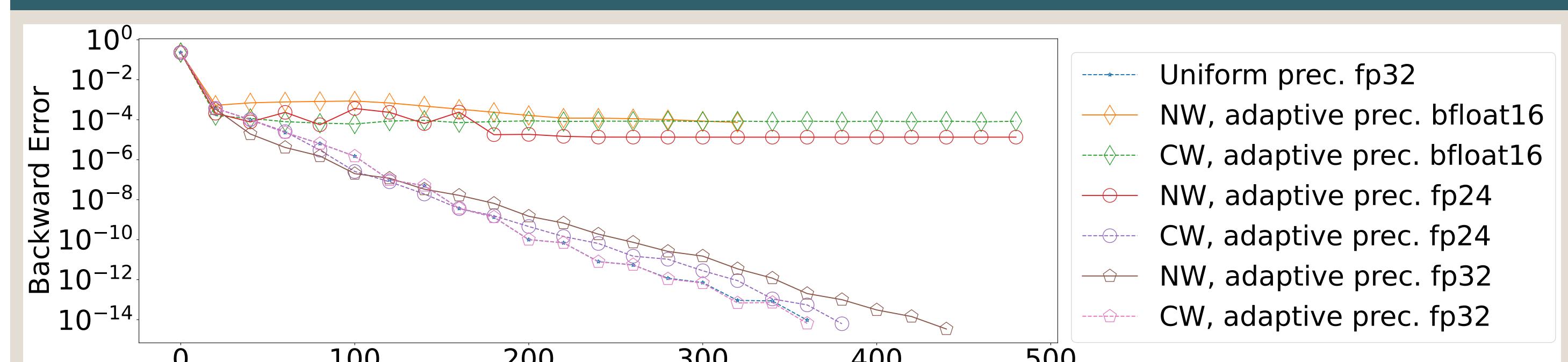
GMRES-based iterative refinement

```
for i = 1, 2, ... do
    ri = b - Axi-1 in high precision
    Solve Adi = ri by GMRES in lower precision
    xi = xi-1 + di
end for
```

The bottleneck of GMRES is SpMV

⇒ But **how does the adaptive method affect the convergence?**

Impact on GMRES convergence



For reasonable accuracy targets, adaptive SpMV **does not affect the convergence scheme**